

# The Day-After-Tomorrow: On the Performance of Radio Fingerprinting over Time

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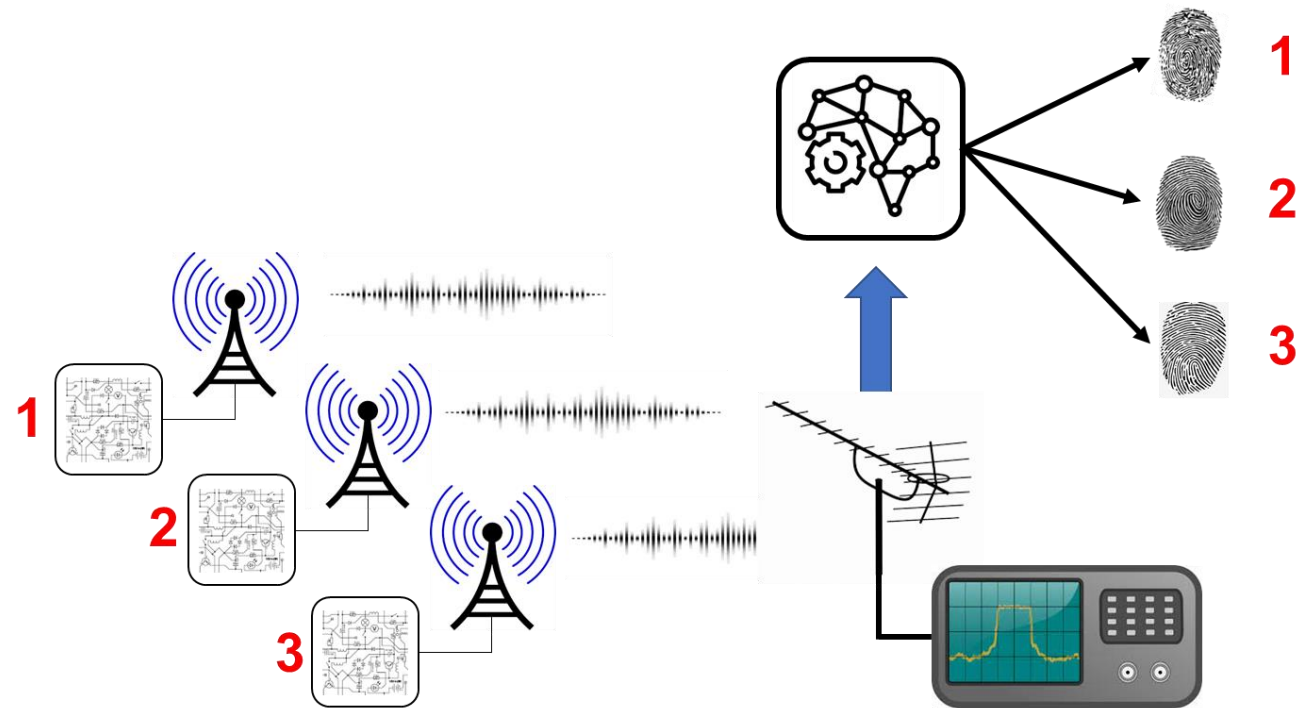
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# What is Radio Frequency Fingerprinting? (1/2)

## Identification of the transmitter at the physical layer

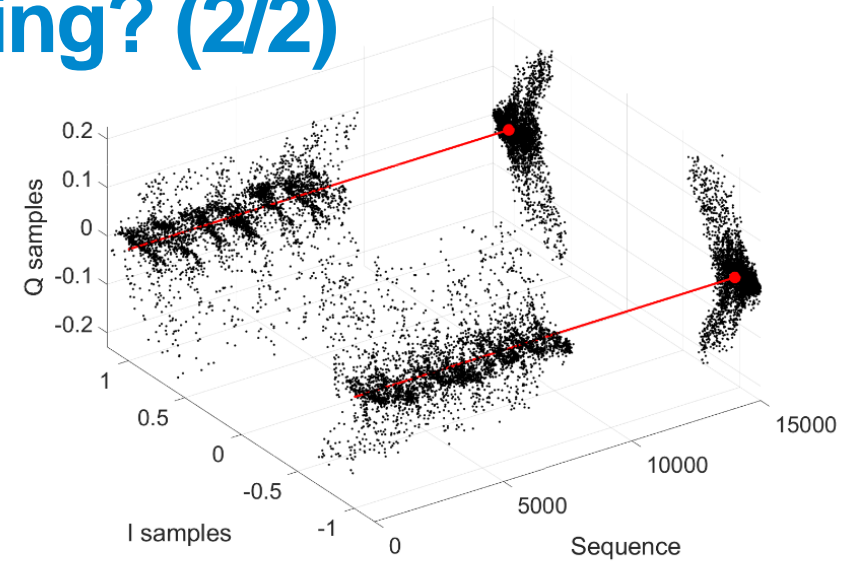
- Two identical transmitters **DO** not exist
- The hardware differences of the transmitters are reflected into the over-the-air signal
- The receiver detects the differences in the signals and identify the transmitter



# What is Radio Frequency Fingerprinting? (2/2)

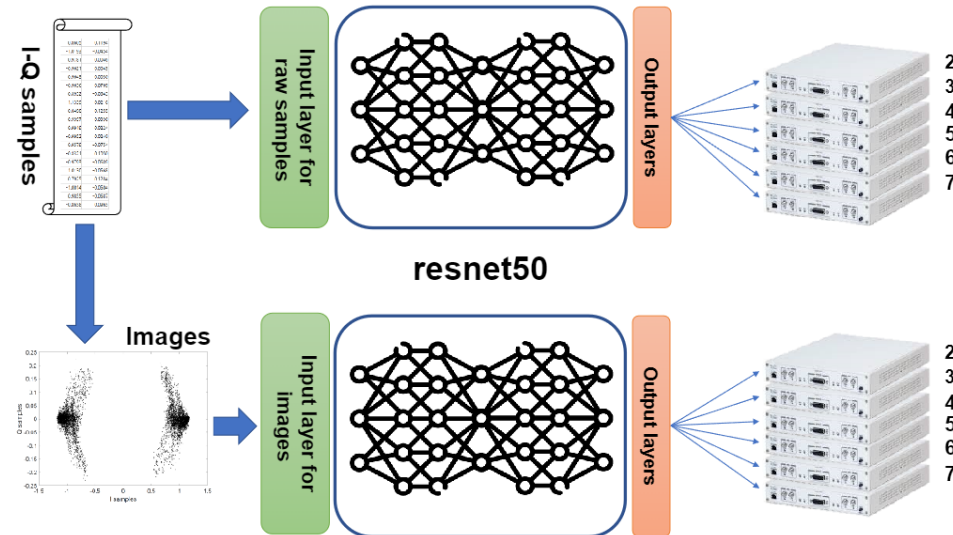
## Data collection

- Data from radio spectrum is collected in the form of I-Q samples.



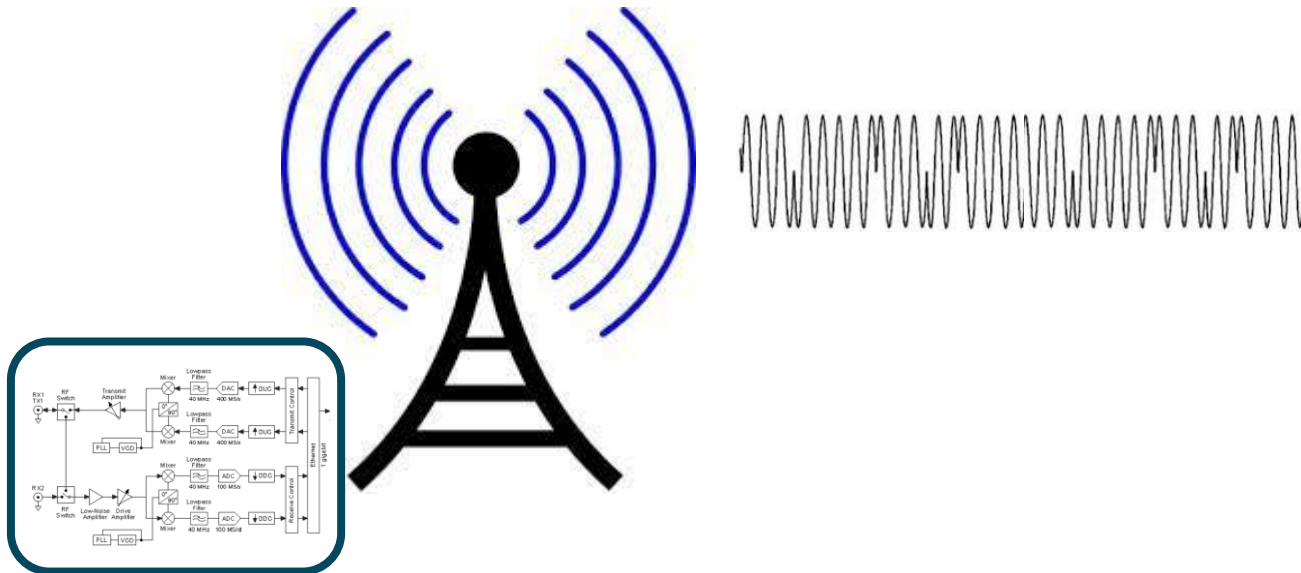
## Data processing – Deep learning

- Data preparation
- Training
- Testing



# Challenges of Radio Frequency Fingerprinting (1/3)

Impact of channel noise (multipath) in the RFF process



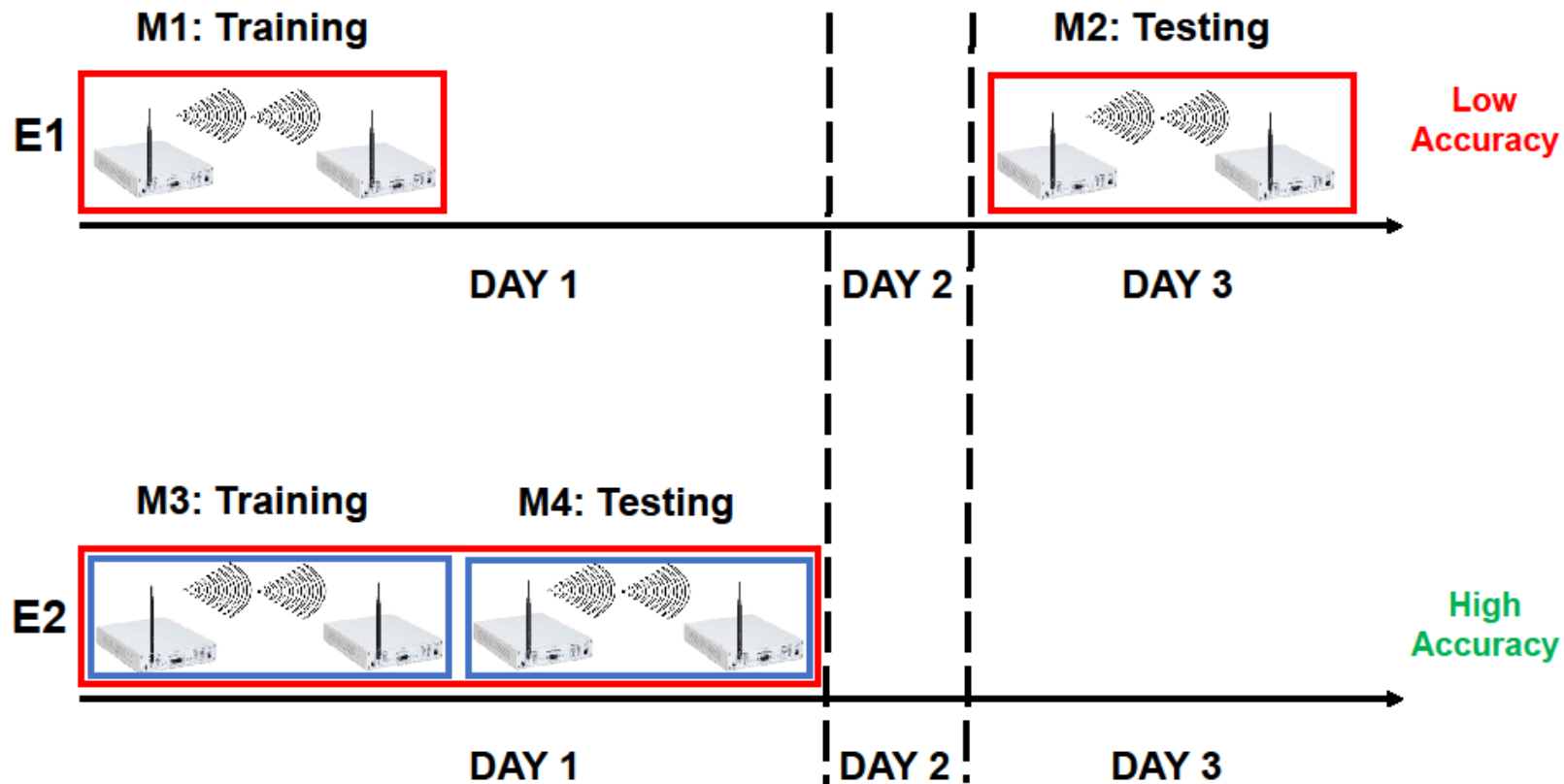
- Amplitude
- Phase
- ... fingerprint



# Challenges of Radio Frequency Fingerprinting (2/3)

## Impact of the channel in the RFF process

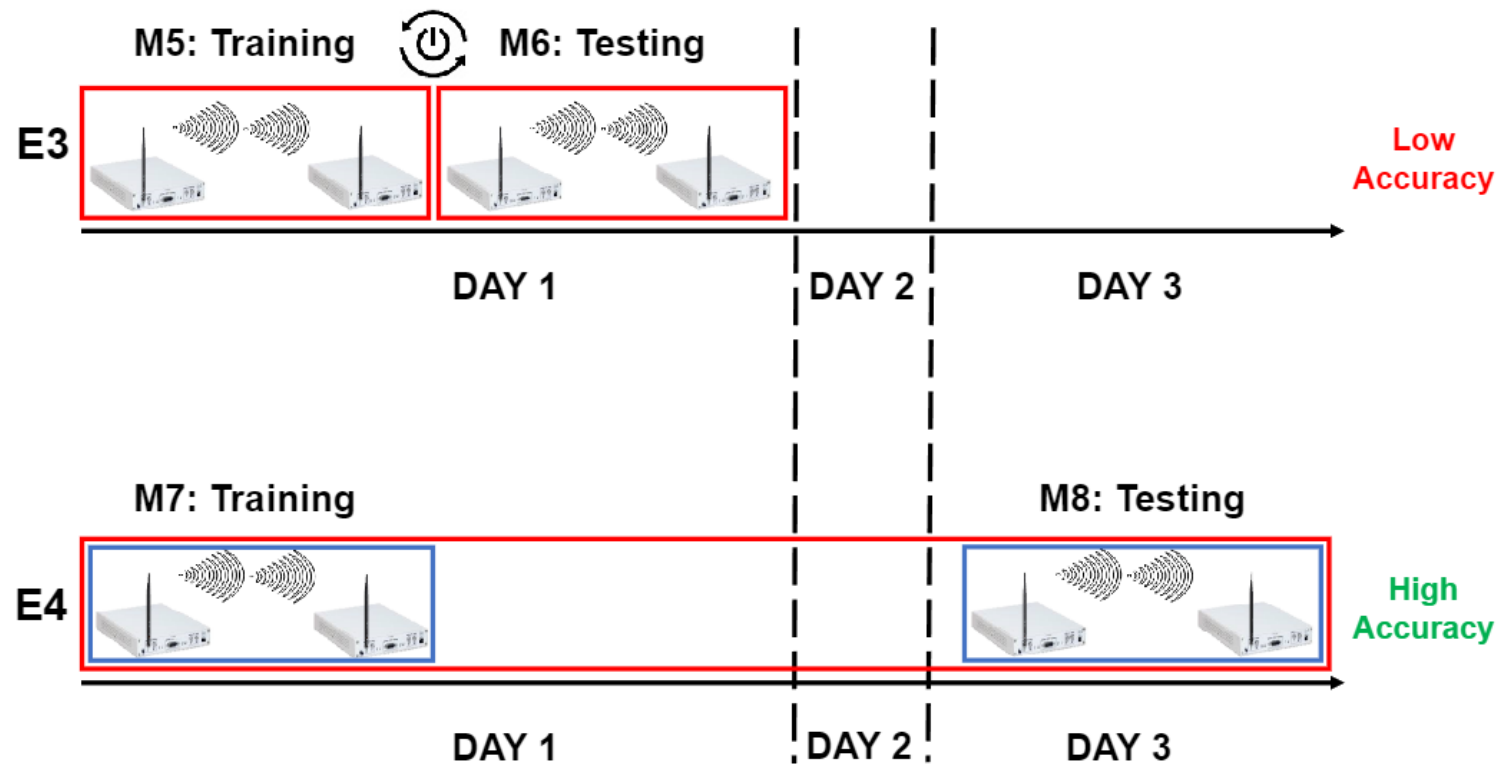
Current state of the art



# Challenges of Radio Frequency Fingerprinting (3/3)

## One missing important factor

We define **power cycle** as the process involving the software and hardware (re-)initialization of the radio. This takes place by applying the power-off/power-on of the radio.



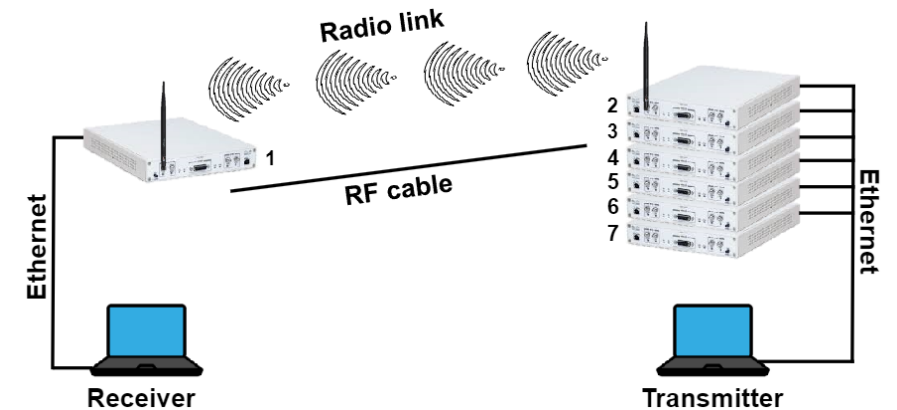
# Measurement set-up

## The power cycle effect

We tested our assumption against a **wired and wireless link**

We considered 5 transmitters and 1 receiver

- USRP X310



Datasets:

	Link	Sample Rate [Mpsps]	Duration [Days]	Runs	Samples per Measurement
<i>DS1</i>	Wired	1	3	13	144M+
<i>DS2</i>	Wired	0.256	18	1	33B+
<i>DS3</i>	Radio	1	4	12	144M+

**Run:** the sequence of 6 consecutive measurements where the receiver is the same while the transmitter changes every time among all the available ones (no power-cycle).

# Analysis plan

## 1. Experiment E3

- Cable link: multipath does not exist
- Proof that the power cycle affects measurements taken close in time (standard RFF approach)

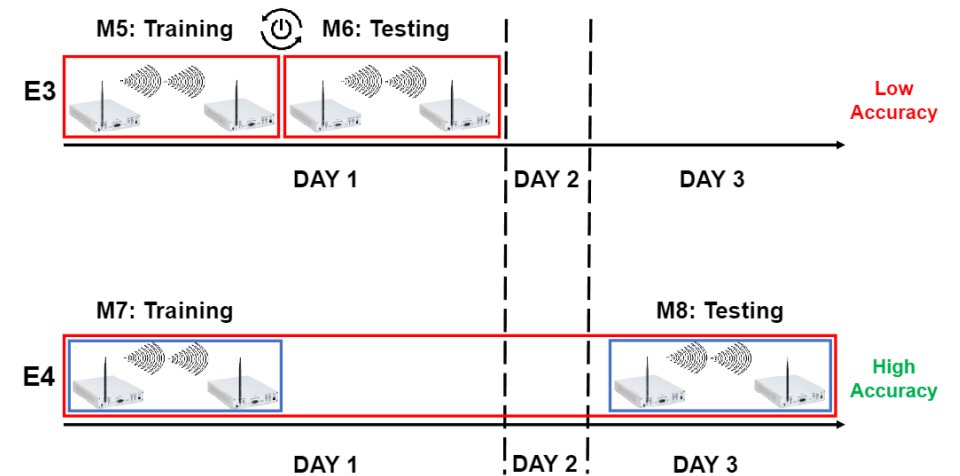
## 2. Experiment E4

- Proof that measurements taken in different days (no power cycle) experience high classification accuracy (standard RFF approach)

## 3. Analysis of E3 to mitigate the power-cycle effect

- Finding a mitigation strategy for the power-cycle

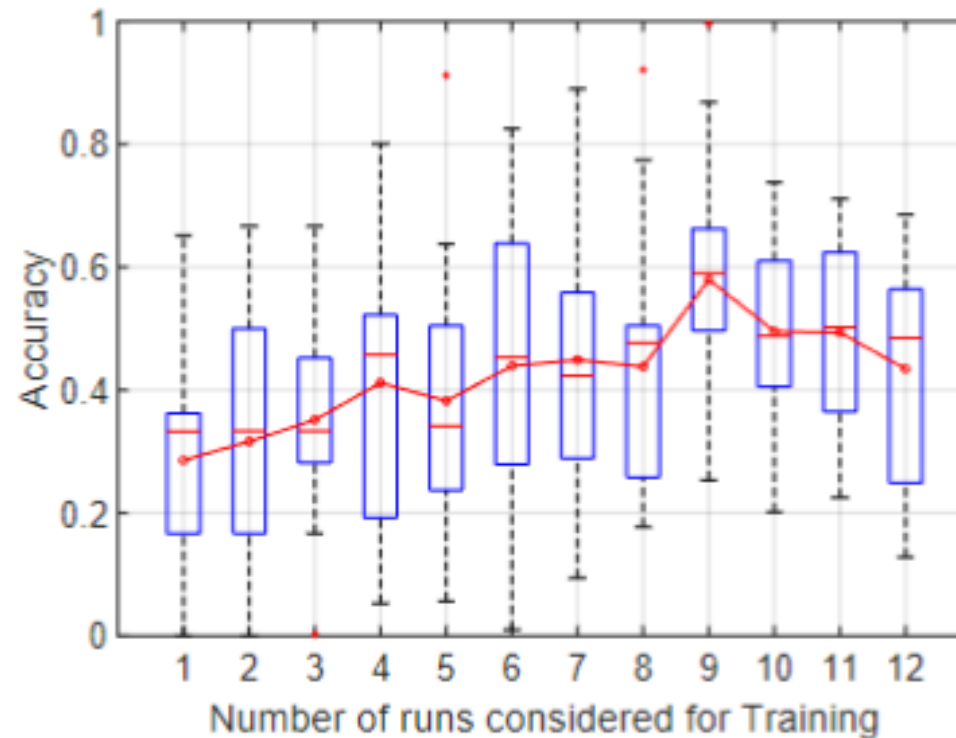
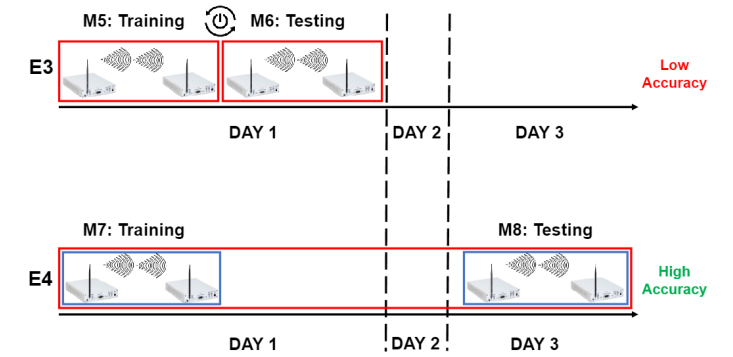
## 4. A real case study with the wireless link





# Experiment E3

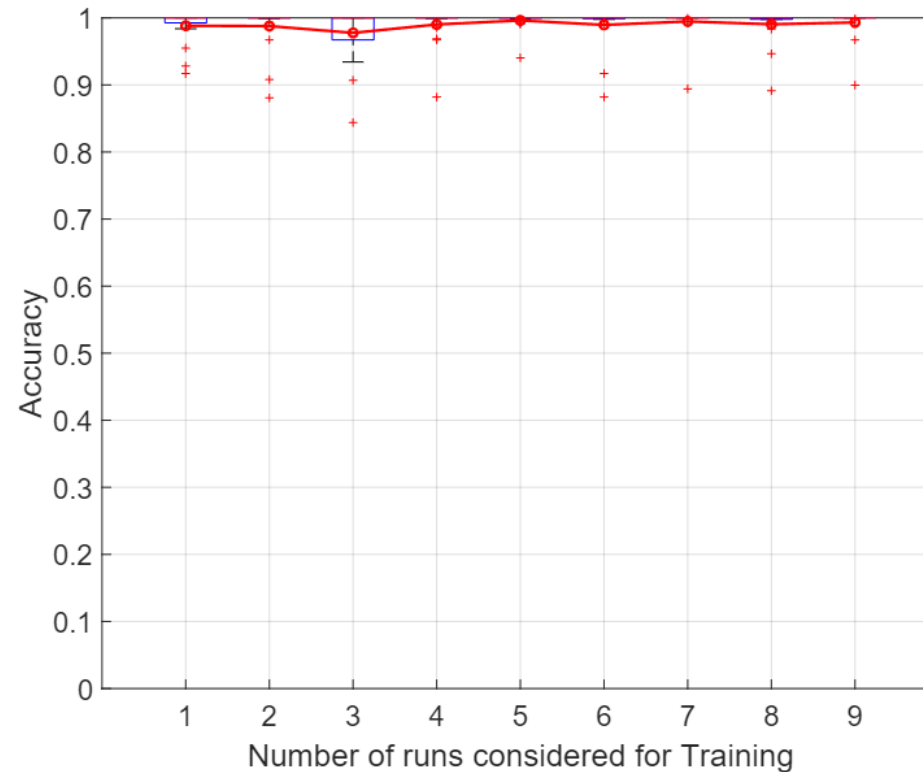
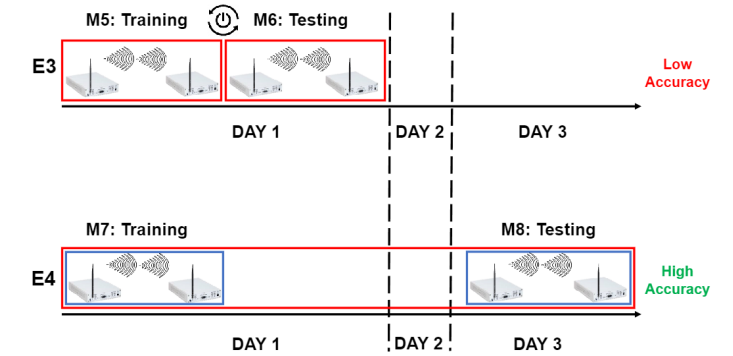
- Power cycle affects classification accuracy
- Measurements taken one after the other
- Cable: No multipath
- Dataset DS1



# Experiment E4

Measurements taken in different days experience high classification accuracy **when radio are not power-cycled**

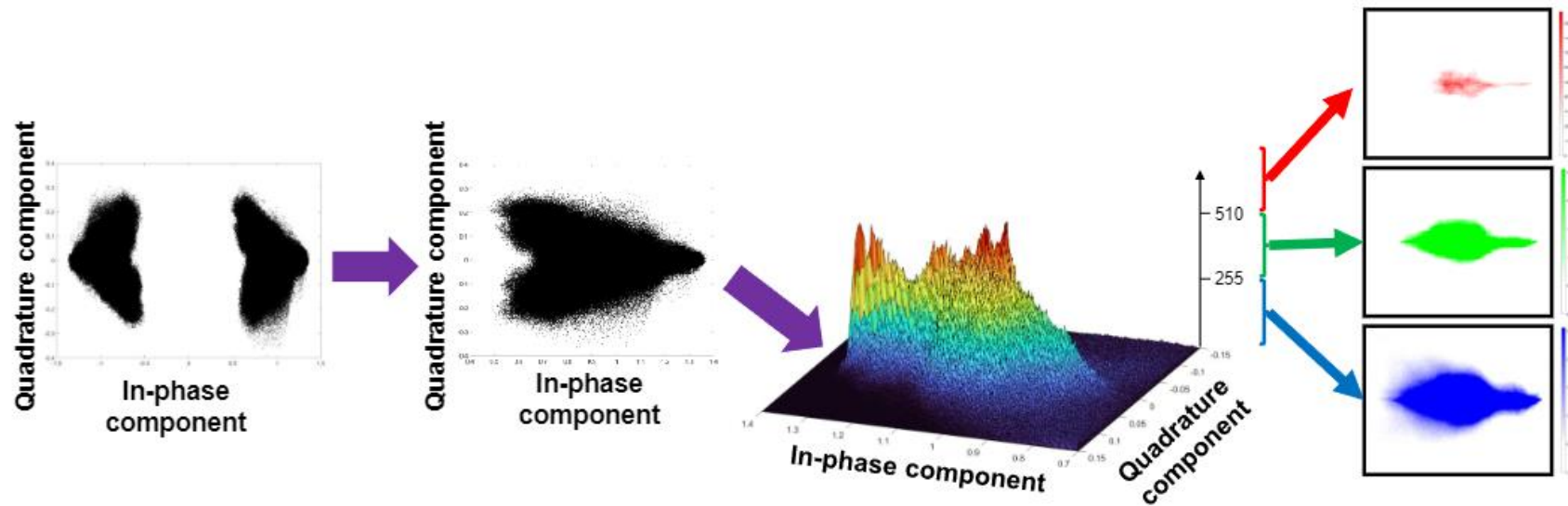
- Cable: No multipath
- Dataset DS2



# Mitigating the power cycle effect

We propose an alternative technique to classify data:

- Avoid using raw IQ samples (standard RFF approach)
- We generate images from IQ samples
- We use the images as input for Convolutional Neural Networks



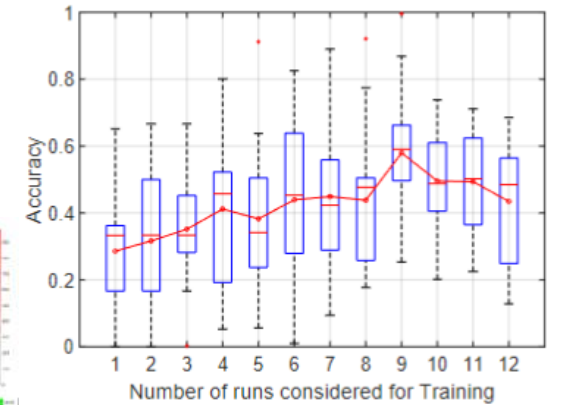
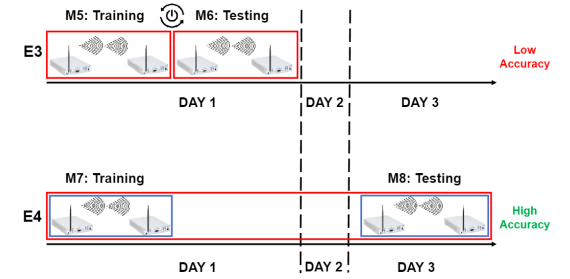
Raw IQ samples  
BPSK modulation

Cloud extraction  
and trimming

Bi-variate histogram  
computation

Image generation

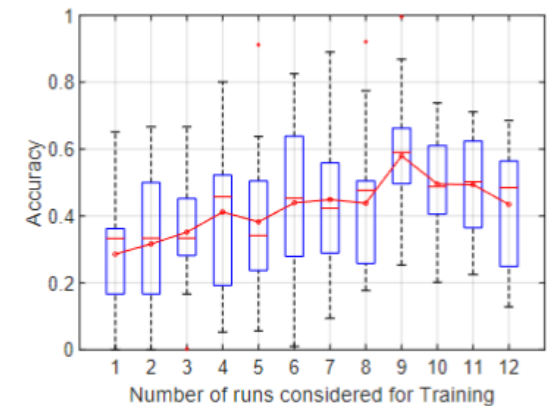
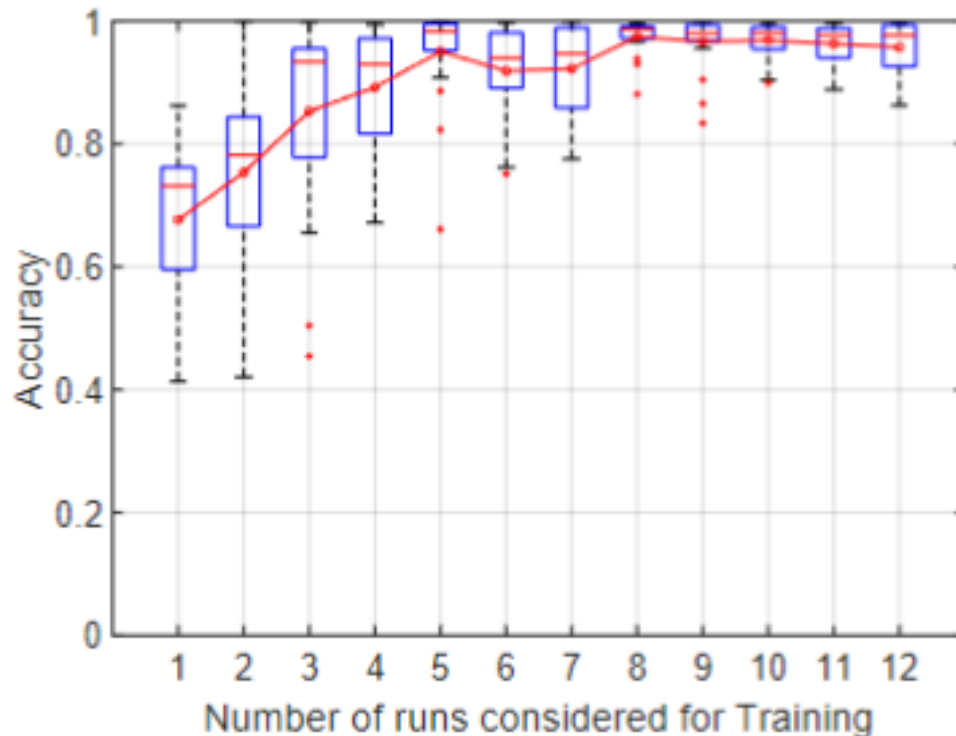
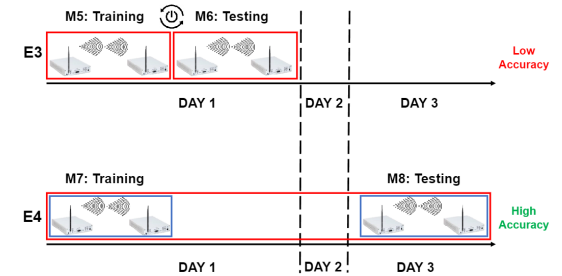
- Red component
- Green component
- Blue component



# Experiment E3... with mitigation strategy

Translating IQ samples into images boosts the performance

When the number of runs is high enough, our solution reaches accuracy level close to 100%



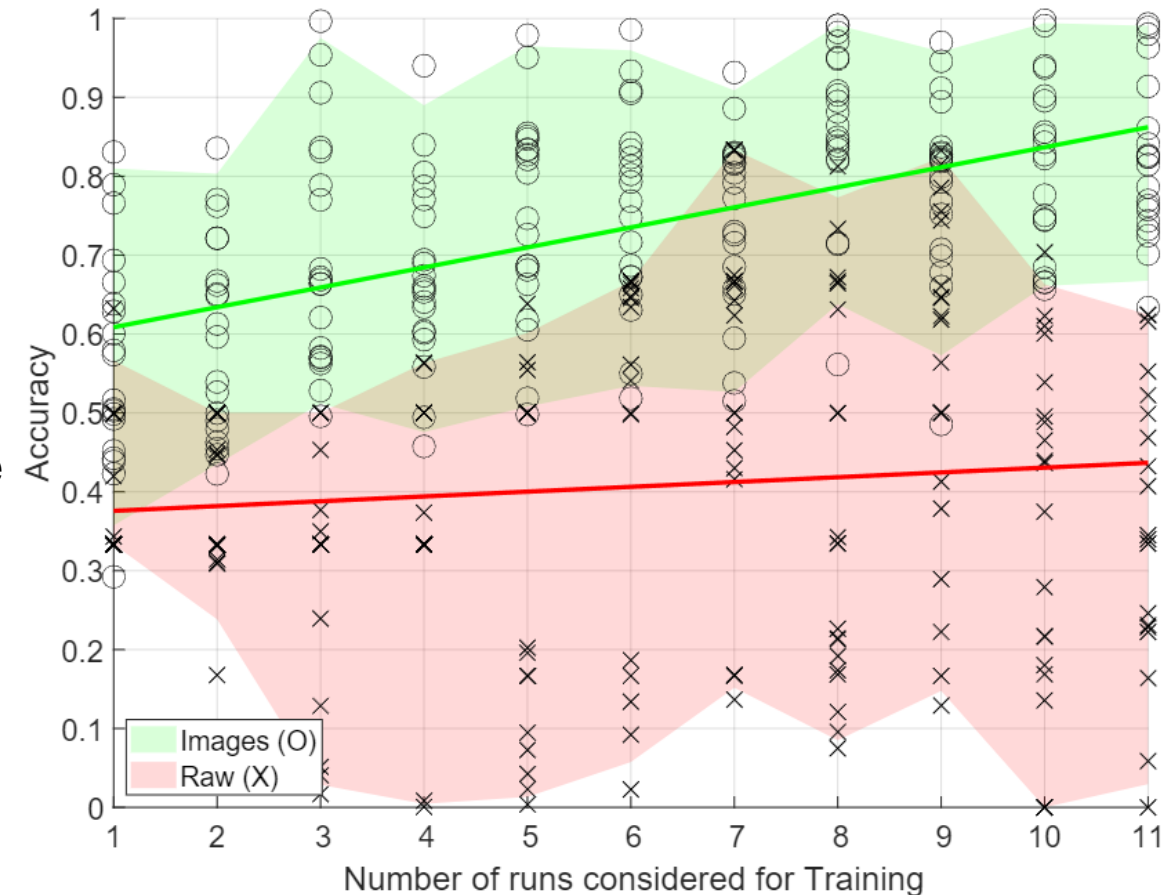
# A real case study with the wireless link

Let us consider a real wireless scenario

- TX-RX distance of 10 meters
- No Line of Sight
- Office environment
- People moving around in the close proximity

Image-based classification achieves better performance than raw IQ samples (standard RFF approach)

- ResNet50
- 100,000 samples per image (1/10 of second)



# Conclusions

Power-cycle has major impact in RFF

The problem can be mitigated but there are still open challenges to address

Image-based RFF classification turns out to be effective to boost RFF performance

